



Three Pin Rules

1. To play a match, each team must have at least 2 boys and 2 girls on the floor at all times. If this ratio cannot be satisfied, the game is forfeited.
2. If a ball makes contact with you in **ANY WAY** and then hits the ground, you are out. This includes throwing balls that do not make it across the center line on to the opponents' side.
3. If you are out, you need to go and sit/stand in the designated area for those who are out. You must stay within the limits of this area. If the referee sees any part of the body outside these limits, they will count to 5 before letting the first person in line on the other team in for free. This will continue until the issue is rectified.
4. If a member of your team catches a ball on the full, the first person in line in the designated 'out' area can rejoin the game. This however does not mean the opponent who threw the ball is automatically out.
5. If you knock over a pin, **ALL** members of the team in the designated 'out' area can rejoin the game.
6. If a pin is knocked over, it is the responsibility of the team whose pin was knocked to get the tennis ball and put it under the cone. If this is not done within the 10 second countdown, the player closest to the referee will be selected to be out. This will continue until the issue is rectified.
7. Blocking a ball with another ball results in that player being called 'out'
8. Stepping over the center line results in that player being called 'out'
9. Retrieving a ball from the other team's side results in that player being called 'out'
10. If all members of a team are out **or** all three of a team's pins are knocked over, the other team has won that game. The team that has won the most games in the given round will be deemed the winner. Winners of each round will get 3 points, losers will get 1 point and a draw will see both teams awarded 2 points.
11. If a match is forfeited, the winning team will receive 2 wins, 5 pins and a match win. The losing team will receive no wins, no pins and a match loss.
12. In the event that an excursion prevents **the majority** of a team to miss a match, that match will be rescheduled to a later date. Missing 1 or 2 players will not result in a rescheduled match
13. Any continuous arguing with the referee will result in removal from the match and a 1 match ban.

2026 Tournament Teams





the
SIMPSONS™

